



PROGRAMME DESCRIPTION

The program, Ph.D in Information Technology is integrated with our research activities. The goal of the program is to nurture the students and educate them about the aspects related to Information Technology. This program of study also provides the students with excellent opportunities for research:

- ▶ Computer Science.
- ▶ Multimedia.
- ▶ Game Design.
- ▶ Game Development.
- ▶ Software Engineering.
- ▶ Networking.

This program provides busy IT professionals the opportunity to design a doctoral program to meet specific interests and career goals. Choose dissertation topics or area of study in information security or network architecture and design, or focus on IT within a specific industry, while also developing advanced research and scholarly writing capabilities.



PROGRAMME AIM

The students will gain knowledge about Advanced Database Management, Geo-Informatics, Human-Centered Computing, Adaptive Web Systems, Decision Support Systems, Cognitive Systems Large Scale and Distributed Systems, Cyber-Infrastructure Instructional System Software (Educational Online Systems), Instructional Application Software (Educational Online Application), Software Engineering, Statue of Limitations and others as well. They'll learn to create new applications for improving practice, think critically about information technology problems and solutions, and formulate new theoretical constructs to advance knowledge in the area of information technology.



PROGRAMME DURATION

Duration: Minimum - 36 Months
Maximum - 60 Months



INTAKE AND ENTRY REQUIREMENTS

- ▶ A masters degree or equivalent AND candidates must have at least an initial degree (MSc degree or bachelors degree) in the field of computing; or
- ▶ Other qualifications that are recognized by the Malaysian government.

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